LAB ASSIGNMENT

Rolling

**Create a new project called BooleanAlgebra. In this project, create two new classes: Rolling.java and Game.java**

1. In Rolling, create a constructor that takes in an integer. This will hold the number of sides on the die.
2. In Rolling, write a method called rollEm() that counts how many times three n-sided dice must be rolled until the values showing are all different. This method does not return a value, rather it prints the output.
3. In Game, create your main method.
4. In Game, test out at least different sided dice.

Here are two sample run outputs.

2 6 5

count = 1

5 3 5

3 5 3

3 3 4

1 3 3

2 5 4

count = 5